- ID CARD



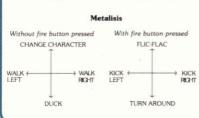


HHYMEHIJT



CONTROLS All versions of the game can be controlled with a joystick as follows: Hammerfist





Turn into screen: Press FIRE three times Headbutt/Open doors: Whilst facing into screen, hold down FIRE and Step into doors: Whilst facing into screen, hold down FIRE and - Weapon select Pull down and press FIRE twice And/or the following Keyboard Controls: Commodore Amiga/Atari ST: Turn into screen: Space Bar No weapon Weapon select: Piston Fist Laser Fist Pause. ESC Start new game: DEL while in pause mode Music select: F6 Music on F7 Sound Effects on Sound off Options set-up: HEI P while in title sequence Commodore C64 Turn into screen: Space Bar Weapon select: No weapon Piston Fist Laser Fist Pause-RUN/STOP Start new game: Q while in pause mode toggles between Music on/Sound Music select: Effects on/Music off Spectrum: ENTER Turn into screen: Weapon select: L toggles between weapons SYMBOL SHIFT Pause: Start new game: CAPS SHIFT while in pause mode Amstrad CPC RETURN Turn into screen: COPY toggles between weapons Weapon select: Pause-ESC DEL while in pause mode Start new game: